
Subject: Re: ColumnList DnD

Posted by [unodgs](#) on Fri, 11 May 2007 21:06:07 GMT

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Crash is here

```
void Ctrl::WndFree()
{
    if(!top) return;
    RevokeDragDrop(GetHWND());
    ReleaseUDropTarget(top->dndtgt);
    isopen = false;
    HWND owner = GetWindow(top->hwnd, GW_OWNER);// CXL 31.10.2003 z DoRemove
    bool focus = ::GetFocus() == top->hwnd;
    LLOG("Ctrl::WndDestroy owner " << (void *)owner
        << " focus " << focus
        << " ::GetFocus() " << (void *)::GetFocus());
    if(owner && focus)// CXL 7.11.2003 presun - melo by to fungovat take a neblikat...
        ::SetFocus(owner);
    LLOG(EndIndent << "//Ctrl::WndFree() in " <<UPP::Name(this));
    delete top;
    top = NULL;
}
```

in line

```
HWND owner = GetWindow(top->hwnd, GW_OWNER);// CXL 31.10.2003 z DoRemove
```

I found better way to repeat the crash.

1. chagne column width until value 382 is in last column (see attached picture)
2. Start dragging value 382 to the left.

File Attachments

1) [column.png](#), downloaded 298 times
