gprentice
Quote:
You can either use a build flag name that you add to a build configuration, or you can add /D (or -D for GCC) options in the package organizer "compiler options" .

I don't understand well the Add/remove flags option in Package Manager - it appears to be not documented in http://www.ultimatepp.org/appideConfiguringPackagesAssembl ies$en-us.html , Package build settings .

Is it used to feed symbols to preprocessor? Or I have to do as underlined above? I've made some tries, but it seems nothing is passed to the program. In fact I don't know even what to do to remove flags.

If it works as in the underlined text, I think anyway it would be more clear to allow the user to add a row like "Preprocessor symbol(s)" in Package Manager, this way it could be compiler-independent, too. At present I had to search this page to understand a little the difference between build flags (with 'flag' prefix) and 'normal' preprocessor symbols.

Ciao,
David