Subject: Re: Constructor with parameter
Posted by mirek on Mon, 14 May 2007 11:01:33 GMT

michael wrote on Mon, 14 May 2007 05:50Ok, that works.

Is there a way to get the Title of the Dialog after is was created?

I want to use this to do some if-selections with the title.

For example:

if(title == "create") do this
if(title == "edit") do that
Michael

Well, this does not sound as a good idea to me at all, but if you insist, you can use GetTitle method (just beware, it returns WString - you can convert back to String by calling ToString - dlg.GetTitle().ToString()).

The correct solution would be either to use virtual methods, or some int member variable with enum (depends on situation).

Mirek