Subject: How to add Topwindow icon?
Posted by michael on Thu, 17 May 2007 13:10:56 GMT
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I wanted to add a Icon to my Topwindow. I added a .iml to my package and this code to my main.cpp:

#define IMAGECLASS appImg
#define IMAGEFILE "app.iml"

and this to my header-file:

#include <Draw/iml.h>

but got these error:

In file included from C:/Programme/UPP/uppsrc/Draw/iml.h:5,
from J:\Entwicklung\UPP\prohibisZA\prohibisZA.h:13,
from J:\Entwicklung\UPP\prohibisZA\mainmenu.cpp:7,
from C:/Programme/UPP/out/prohibisZA/MINGW.Blitz.Gui.Main\$blitz.cpp:3:
C:/Programme/UPP/uppsrc/Draw/iml_header.h:18:10: #include expects "FILENAME" or <FILENAME>
C:/Programme/UPP/uppsrc/Draw/iml_header.h:45:10: #include expects "FILENAME" or <FILENAME>
In file included from C:/Programme/UPP/uppsrc/Draw/iml.h:9,
from J:\Entwicklung\UPP\prohibisZA\prohibisZA.h:13,
from J:\Entwicklung\UPP\prohibisZA\mainmenu.cpp:7,
from C:/Programme/UPP/out/prohibisZA/MINGW.Blitz.Gui.Main\$blitz.cpp:3:
C:/Programme/UPP/uppsrc/Draw/iml_source.h:18:10: #include expects "FILENAME" or <FILENAME>
C:/Programme/UPP/uppsrc/Draw/iml_source.h:36:12: #include expects "FILENAME" or <FILENAME>
C:/Programme/UPP/uppsrc/Draw/iml_source.h:47:12: #include expects "FILENAME" or <FILENAME>
C:/Programme/UPP/uppsrc/Draw/iml_source.h:69:12: #include expects "FILENAME" or <FILENAME>
prohibisZA: 11 file(s) built in (0:05.89), 535 msecs / file, duration = 5985 msecs, parallelization 0%

There were errors. (0:07.64)

Any idea what the problem is?

Michael