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Subject: Re: strange looking window

Posted by [bitsun](#) on Fri, 18 May 2007 09:36:02 GMT

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yes,I built the library in MSVC. But I also found out that theIDE can create these static libraries itself(just need to switch off blitz).

So now I am using theIDE to generate these static libraries for me. But, the same problem as I stated above, the ctrllib.obj is not linked into the static library. I have tried dumpbin to view the archived obj files within the file ctrlLib.lib.That's why I am asking if there is any options in theIDE to force the obj file to be linked into library, instead of being eliminated.(Maybe there is no such option at all)

Even if the ctrllib.obj is not present,the program can still link,but we get an ugly interface. Now I wondering,Is the binary image using any symbols in ctrllib.obj? If yes ,why does the linker does not report any error,even if ctrllib.obj is not present.

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