Subject: geom package?
Posted by gertwin on Fri, 25 May 2007 20:45:59 GMT
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Hello,

I'am new to U++, and i like it very much.

I want make a 2D gis data viewer.
I have classes which holds the geometry (something like oracle SDO GEOMETRY) and a R-Tree for spatial selection/queries.

The question is what is good starting point implementing the on screen (and printer) render classes.

I think i could do it myself, translating geometry world coordinates to screen coordinates, implementing zoom etc. and only using the U++ Draw class.

Or can i use the geom package?
I searched but there is no documentation or examples describing the geom package.

Gertwin