
Subject: Re: i18n

Posted by [mirek](#) on Sat, 26 May 2007 05:57:35 GMT

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This should fix it:

Core/Lang.cpp 130:

```
#ifdef PLATFORM_POSIX
int GetSystemLNG() {
    static int lang;
ONCELOCK (
    String s = Environment().Get("LANG", Null);
    lang = LNGFromText(s);
    if(!lang)
        lang = LNG_ENGLISH;
    const char *q = strchr(s, '.');
    if(q)
        lang = SetLNGCharset(lang, CharsetByName(q + 1));
);
    return lang;
};

#endif
```

Mirek
