
Subject: Re: i18n

Posted by [mirek](#) on Sat, 26 May 2007 05:57:35 GMT

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This should fix it:

Core/Lang.cpp 130:

```
#ifdef PLATFORM_POSIX
int GetSystemLNG() {
    static int lang;
    ONCELOCK (
        String s = Environment().Get("LANG", Null);
        lang = LNGFromText(s);
        if(!lang)
            lang = LNG_ENGLISH;
        const char *q = strchr(s, '.');
        if(q)
            lang = SetLNGCharset(lang, CharsetByName(q + 1));
    );
    return lang;
};

#endif
```

Mirek
