@abductee:

It seems your graphics editor is based on the Werkkzeug model:

http://www.theprodukkt.com/theprodukkt#10

(For those who don't know it, first, BE UTTERLY ASHAMED, second go to see their incredible demos, and, moreover, look at the ridicolous SIZE of their animations - 64KB in most cases:
 http://www.theprodukkt.com/demoscene
)

Their technology is wonderful for sure, but they say they won't release their program open source, nor they will port it to Linux, so I was wondering if there it is or there will be something like that in the future even for we penguins...

Looking at your screenshots, I was wondering if you could be the man for such a job - and maybe even with Upp!!!

Ciao,
David