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Subject: Re: Unit Testing Framework

Posted by [ebojd](#) on Fri, 01 Jun 2007 14:13:36 GMT

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I had not known (or forgotten) that thread. I wonder if it just a matter of not using the STL efficiently, or a deeper issue. I remember playing with some containers years ago and sped up the execution time a factor of 3 by making sure I was not doing a deep-copy of my arguments...

Anyway, thanks for the followup.

EBo --

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