
Subject: Re: BIG thanks!

Posted by [waxblood](#) on Sat, 02 Jun 2007 07:49:17 GMT

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I've just read one article about procedural textures at blender.org and found this. It seems promising, I'll check it out:

<http://www.fxgen.org/>

http://sourceforge.net/project/screenshots.php?group_id=189284
