I solved the problem with gcc versions. I was using gcc-3.3 in Compiler name field instead of g++-3.3 . This seems to work, moreover, if there are libraries compiled with different versions of g++ theide is not compromised anymore, performing a clean && clean UPPOUT is sufficient to restore things as they were.

As for compiling theide from SVN rev 60 in Linux, well, X11DnD.cpp seems pretty void at present...

David