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Subject: Re: How to call class1 member after closing class2

Posted by [mrjt](#) on Mon, 11 Jun 2007 14:32:49 GMT

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Yes. The X triggers the WhenClose callback, which normally triggers Ctrl::Close. Calling Ctrl::Close yourself doesn't trigger the callback.

This is how I get around it:

```
button <=<= callback(&WhenClose, &Callback::Execute)
```

This assigns a callback to a button that calls the WhenClose callback (instead of close). Even if you change WhenClose it will still work correctly.

James

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