

---

Subject: Re: How to call class1 member after closing class2

Posted by [michael](#) on Mon, 11 Jun 2007 14:59:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

And is there a way to create this callback without assigning it to button?

Lets say i press a button, do some things and then want to call this callback(&WhenClose, &Callback::Execute).

How can i do that?

Michael

---