Subject: Android include file Posted by lovmy on Tue, 13 Jun 2017 14:14:35 GMT View Forum Message <> Reply to Message

Hello,

i'm using TheIDE to create Android application. It's works fine but how and where i have to put icon file for example for my application ?

In AndroidManifest i add <application android:icon="@drawable/OK" > and i try to add OK.png file in /upp/MyApps/Test/res/drawable ou in /upp/MyApps/Test/drawable but without succes, i have error:

**Resource Dirs:** 

Including resources from package: D:\blablabla\android-sdk-windows\platforms\android-21\androi d.jar

applyFileOverlay for drawable applyFileOverlay for layout applyFileOverlay for anim applyFileOverlay for animator applyFileOverlay for interpolator applyFileOverlay for transition applyFileOverlay for xml applyFileOverlay for raw applyFileOverlay for color applyFileOverlay for menu applyFileOverlay for menu applyFileOverlay for mipmap F:\upp\out\MyApps\Android.Debug.Noblitz\Sandbox\Test\Android Project\AndroidManifest.xml:5: error: Error: No resource found that matches the given name (a t 'icon' with value '@drawable/OK').

Can you help me?

Subject: Re: Android include file Posted by Klugier on Tue, 13 Jun 2017 20:09:55 GMT View Forum Message <> Reply to Message

Hello,

I am so glad somebody test Android builder. Thanks! :)

To add resources to your project you will need separate package with following flag "ANDROID\_RESOURCES\_PACKAGE". By separate package I mean you need to create empty package and add it to your main android package. This package will act like a Android "res" directory. I know that this feature can stop working after my last work to Android builder, but It will be good if somebody can test it. Please let me know if it works if not i will try to fix it in the next weekend.

I found sources that I test this feature - I will attach it to this message - maybe you will find it useful. "MyAndroidApps" is assembly space.

Sincerely and good luck with Android builder, Klugier

File Attachments
1) MyAndroidApps.zip, downloaded 399 times

Subject: Re: Android include file Posted by lovmy on Wed, 14 Jun 2017 09:29:14 GMT View Forum Message <> Reply to Message

Hello !

OK it's works fine ! I 'm using TheIDE version 9251 (64 bit) under Windows 7.

Just before using TheIDE i used old version of Eclipse. And i created software for a lot of system like Nintendo DS, PIC microcontroller... I used Ant task to create scripts to compile and make packages.

Can you add the Ant scripts to TheIDE ? And... But i know it's not easy, can you add auto-completion for Java to TheIDE ?

Your IDE is very good ! Thank you !

Subject: Re: Android include file Posted by lovmy on Thu, 15 Jun 2017 08:16:46 GMT View Forum Message <> Reply to Message

Hello,

just a little problem, i'm putting logo.png into:

res/drawable res/drawable-hdpi res/drawable-mdpi res/drawable-xhdpi res/drawable-xxhdpi

But i have error:

error: package R does not exist logo.setImageResource(R.drawable.logo);

Can you help me ? If i write:

logo = new ImageView(this); logo.setImageResource(android.R.drawable.logo);

I have error:

error: cannot find symbol logo.setImageResource(android.R.drawable.logo);

Best Regards.

Subject: Re: Android include file Posted by Klugier on Thu, 15 Jun 2017 16:53:16 GMT View Forum Message <> Reply to Message

Hello,

Try to full rebuild your project - it might be problem with detection of changes done in resources package. Alternatively, you could clean all packages and then build. Please let me know how it works? The resources package technology as I remember is not optimize very well. If you could please migrate to the latest stable TheIDE release (~10800) - there are several improvements to the Android Builder like Core compilation.

I do not plan to support Ant. It is deprecated build system - currently Android world migrate to gradle. But this is not the point what we have want to achieve in Android builder - first of all we want to allow users to create there own apps using our framework.

Well, Java support inside TheIDE is possible, but it will require all of job on our side. Writing parser or use the existing one then integrate it with Assist++. This is huge task and now we have got other priorities. Of course all help in TheIDe areas are welcome.

Sincerely, Klugier