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Subject: 3rd party content updated  
Posted by [mirek](#) on Sun, 22 Oct 2017 21:03:47 GMT  
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In preparation of 'official release', I have updated following 'external' things (something that we have failed to do fully for the recent release):

MinGW-W64 to GCC-7.2.0  
plugin/jpg: 9b  
plugin/tif: 3.8.2  
plugin/png: 1.2.59  
plugin/z: 1.2.11  
plugin/lz4: 1.7.3  
plugin/zstd: 1.3.2  
plugin/lzma: 16.04  
plugin/bz2: 1.0.6  
plugin/pcre: 8.41

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Subject: Re: 3rd party content updated  
Posted by [koldo](#) on Mon, 23 Oct 2017 08:08:48 GMT  
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Excelent Mirek.

I have just downloaded last MinGW and I get these errors that I also got before updating:  
CoWork.h:159:11: error: 'result\_of\_t' is not a member of 'std'  
CoWork.h:159:28: error: 'decay\_t' is not a member of 'std'

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Subject: Re: 3rd party content updated  
Posted by [mirek](#) on Mon, 23 Oct 2017 08:55:08 GMT  
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koldo wrote on Mon, 23 October 2017 10:08Excelent Mirek.

I have just downloaded last MinGW and I get these errors that I also got before updating:  
CoWork.h:159:11: error: 'result\_of\_t' is not a member of 'std'  
CoWork.h:159:28: error: 'decay\_t' is not a member of 'std'

This is caused by having common c++ flag "c++=11". Should be "c++=14".

Which is weird - I have just checked how methods are set by default after downloading U++ and it is set correctly. Perhaps you are using some older build methods?

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Subject: Re: 3rd party content updated  
Posted by [koldo](#) on Mon, 23 Oct 2017 10:02:19 GMT  
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You are right. I used the same old build methods.

Thank you!

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Subject: Re: 3rd party content updated  
Posted by [mirek](#) on Mon, 23 Oct 2017 10:33:48 GMT  
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I have just found (hard way...) that updated plugin/zstd is not backwards format compatible (it looks like zstd format was not finalized until 0.8.x, we are at 0.7.x). For now I am reverting that update...

Mirek

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