Subject: Header in body
Posted by rafiwui on Wed, 25 Oct 2017 09:24:05 GMT
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I am curious about this:

Somehow my header is moved to the body of the array ctrl.
Initialization code looks like this and is called inside the window constructor:

m_dbTestLayout.m_tableDB.MultiSelect();
m_dbTestLayout.m_tableDB.AddColumn("TE");
m_dbTestLayout.m_tableDB.AddColumn("LE");

m_tableDB is the actual arrayCtrl.
I got this code from the AddressBook example where it works fine.

Anyone got an idea what I am doing wrong?
Ask for more information if needed.

File Attachments
1) upp_arrayctrl_bug.PNG, downloaded 490 times

Subject: Re: Header in body
Posted by rafiwui on Wed, 25 Oct 2017 13:19:23 GMT
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After adding the ability to sort each column and after sorting one of the columns once the header
jumped into the correct position.
But that is just a temporary fix and no final solution so my question is still open.

Subject: Re: Header in body
Posted by mirek on Tue, 31 Oct 2017 18:23:57 GMT
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rafiwui wrote on Wed, 25 October 2017 15:19After adding the ability to sort each column and after
sorting one of the columns once the header jumped into the correct position.
But that is just a temporary fix and no final solution so my question is still open.

It is really hard to help without the testcase.

In general, I have not seen anything like this ever.

Subject: Re: Header in body

Posted by rafiwui on Wed, 08 Nov 2017 11:45:51 GMT

Never mind I guess it has something to do with my AutoResizeWindow similiar to the problems I had with the Bars. When I checked it with a normal TopWindow everything worked fine