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Subject: Link Libraries

Posted by [VelvetTLeopard](#) on Fri, 10 Nov 2017 14:52:25 GMT

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I use Visual Studio 2017 C++. I would like to know how to link the U++ libraries in my project/solution so I can continue to use VS and use U++ libraries.

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Subject: Re: Link Libraries

Posted by [Novo](#) on Sat, 09 Dec 2017 04:35:35 GMT

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U++ is using several tricks usually unknown to the VS users.

In general, you can compile any UPP project (ide, for example) using either TheIDE or umk with Blitz disabled. In this case you will get static libraries for each UPP package. Link your app in VS against them. You will most likely need to link your app against several separate obj-files if you see missing symbols during linking.

Hope this helps.

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