Subject: FileSel::FileCtrl
Posted by mirek on Tue, 06 Mar 2018 11:27:37 GMT
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FileCtrl methods allows to insert simple widget into FileSel - for example, to specify format details when saving the file, as demostrated with

reference/FileSelFilCtrl

```
#include <CtrlLib/CtrlLib.h>

using namespace Upp;

#define LAYOUTFILE <FileSelFileCtrl/format.lay>
#include <CtrlCore/lay.h>

GUI_APP_MAIN
{
 FileSel sel;

 sel.Types("Example\t*.ext");

 WithFormatCtrlLayout<ParentCtrl> format;
 CtrlLayout(format);
 format.list.Add("First");
 format.list.Add("Second");
 format.list.GoBegin();

 sel.FileCtrl(format);

 if(sel.ExecuteSaveAs())
  PromptOK(String() << "Path: [* \1" << ~sel << "\1]&"
          << "Format: [* \1" << ~format.list);
}
```

Subject: Re: FileSel::FileCtrl
Posted by Pradip on Wed, 16 Mar 2022 10:22:28 GMT
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This is really nice functionality!

Tried to use NotNull() for the external widget, didn't work. FileSel Acceptor seems not to call TopWindow::Accept(). Any ideas?