
Subject: Simple progress bar example

Posted by [Giorgio](#) on Thu, 22 Mar 2018 12:32:44 GMT

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Hi there,

I have a function that executes a process (an external program that works in background, so the user is not aware about what is happening). This process can take sometime to elaborate data, so I would like to add a progress for the user to know that the process is still running. I do not need to show the real progress, just showing the running bar. I would like also the ability for the user to interrupt the process in case it takes too much time (may happen that the external program has problems...). If possible, I would prefer to avoid multithreading. So far, I did this:

```
void Capture::Process()
{
    p("Processing data..."); //Progress p; is a global variable for the class
    p.Create();
    p.Canceled();
    DoProcess();
    p.Close();
}

void Capture::DoProcess()
{
    std::ofstream lockfile (imgjlock); //Create a lockfile, when the external program is done it deletes
the lockfile
    lockfile.close();
    ShellExecute(NULL, NULL, batfile, NULL, NULL, SW_HIDE);
    while(true)
    {
        p.Step();
        if(!FileExists(imgjlock)) {
            p.Close();

            //Here some code to show the results

            break;
        }
    }
    } else {
        remove(imgjlock);
    }
}
```

...but it does not work.

It would be very useful if someone could point me to some example.

Regards,
gio
