
Subject: what about *.ini highlighter?

Posted by [luoganda](#) on Sat, 14 Apr 2018 17:58:51 GMT

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i would do this, but i don't know the inner workings of highlighter,
and ini is not c/c++ like syntax, but it doesn't seem much to add this feature

Subject: Re: what about *.ini highlighter?

Posted by [Klugier](#) on Sat, 14 Apr 2018 20:53:48 GMT

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Hello,

First of all open TheIDE project under uppsrc assembly or open any package that uses CodeEditor. Then you need to open CodeEditor package and create new highlighter. You can do the same as I do in CodeEditor/PythonSyntax.h(.cpp) or Mirek's do in LogSyntax.h(.cpp). The second example is the simplest of existing ones. So, I suggest starting there.

Also, do not forget to register your highlight in the code (CodeEditor/RegisterSyntax.cpp):

```
void RegisterSyntaxModules()
{
    // ...
    EditorSyntax::Register("ini", callback(CreateINISyntax), "*.ini", "INI (*.ini)");
}
```

To test your result just build TheIDE and open .ini file.

When the code satisfies you, you can post your patch on forum in the diff forum for further processing. To do that - please make sure you have checked out our version using subversion (svn). Also, please follow our coding standards.

Sincerely,
Klugier
