Subject: simple bug?
Posted by luoganda on Sun, 13 May 2018 11:12:10 GMT
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some sniffing/testing/etc was checked for this, and it turned out
that CodeEditor.Set("") - that is an empty string - calls 'modified' flag somewhere, even if editor is empty.
Is this the intent?

This is possibly for LineEdit(and DocEdit,maybe RichEdit) and it's derivates.