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Subject: Feature request - GetPeerAddr in WebSocket

Posted by [Zbych](#) on Sun, 10 Jun 2018 19:24:15 GMT

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Hi,

Can we add GetPeerAddr to WebSocket? Right now there is no function that returns client's address.

It is just single line in Inet.h:

```
dword GetWaitEvents() const { return WAIT_READ|(!out_queue.GetCount() * WAIT_WRITE); }
SOCKET GetSOCKET() const    { return socket ? socket->GetSOCKET() : 0; }
String GetPeerAddr() const  { return socket ? socket->GetPeerAddr() : ""; } //<---- NEW LINE
```

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Subject: Re: Feature request - GetPeerAddr in WebSocket

Posted by [Zbych](#) on Mon, 11 Jun 2018 11:53:53 GMT

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BTW,

GetSOCKET() should return INVALID\_SOCKET not 0 when socket is nullptr.

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Subject: Re: Feature request - GetPeerAddr in WebSocket

Posted by [mirek](#) on Mon, 11 Jun 2018 12:52:56 GMT

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Thanks, applied.

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