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Subject: The last roadbloack... workaround for NSMenu issue

Posted by [mirek](#) on Sat, 06 Oct 2018 08:38:32 GMT

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The last thing to implement is "apple-style" application menu. I have it almost done, except one little issue, which is summarized here:

[https://stackoverflow.com/questions/52632984/minimal-cocoa-application-problem-with-menu/52636196?noredirect=1#comment92207333\\_52636196](https://stackoverflow.com/questions/52632984/minimal-cocoa-application-problem-with-menu/52636196?noredirect=1#comment92207333_52636196)

(while it is nice to know this is probably Apple's bug, we still need a workaround...)

So I am bringing it here in hope that somebody perhaps picks this up and finds solution...

Mirek

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Subject: Re: The last roadbloack... workaround for NSMenu issue

Posted by [mirek](#) on Sat, 06 Oct 2018 16:52:31 GMT

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Found it! Binary has to be in Contents/MacOS - then all works as expected. In practice, this means that GUI builds will have to create application bundle to fix the problem, but I have planned that anyway...

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