Subject: Debugging long Strings

Posted by koldo on Fri, 09 Nov 2018 07:11:14 GMT

View Forum Message <> Reply to Message

Hello all

Now I find difficult to debug long Strings. For example, full paths. Currently the Strings are trimmed, so AFAIK the only way to debug is to LOG them.

Would it be possible to debug long Strings or, at least, to Copy them (Ctrl-C) to Notepad to analyse them?

Thank you.

Subject: Re: Debugging long Strings

Posted by Klugier on Sun, 18 Nov 2018 17:30:49 GMT

View Forum Message <> Reply to Message

Hello,

I just created appropriate patch for GDB debugger backend. Below is the screenshot presenting new feature - now you can copy any string value from debugger tree to clipboard:

Please test, but remember it doesn't work with MSVC compiler.

Sincerely, Klugier

File Attachments

1) CopyToClipboardGdb.png, downloaded 465 times

Subject: Re: Debugging long Strings

Posted by koldo on Mon, 19 Nov 2018 11:18:30 GMT

View Forum Message <> Reply to Message

Excellent, it works!

Could it be transferred to MSVC? :roll: