Subject: Look of focused button Posted by Zbych on Thu, 22 Nov 2018 13:56:58 GMT View Forum Message <> Reply to Message

Can anyone tell me how to change the look of a button that has focus?

It appears that Button::Style::look[0...3] work for all other states excluding focused state.

File Attachments 1) focus.gif, downloaded 541 times

Subject: Re: CtrlLayoutOKCancel messes with look of focused button Posted by Zbych on Thu, 22 Nov 2018 13:58:25 GMT View Forum Message <> Reply to Message

Subject: Re: Look of focused button Posted by mirek on Fri, 23 Nov 2018 08:20:08 GMT View Forum Message <> Reply to Message

Zbych wrote on Thu, 22 November 2018 14:56Can anyone tell me how to change the look of a button that has focus?

It appears that Button::Style::look[0...3] work for all other states excluding focused state.

Well, it is a little bit confused and will be more as I will need to add MacOS focus visuals over time...

Anyway, is that Chameleon example unchanged?

Mirek

Quote:

Anyway, is that Chameleon example unchanged?

Yes, no changes at all. I pressed "Color" button and kept pressing TAB key.

Subject: Re: Look of focused button Posted by mirek on Fri, 23 Nov 2018 09:45:14 GMT View Forum Message <> Reply to Message

Zbych wrote on Fri, 23 November 2018 10:02Quote: Anyway, is that Chameleon example unchanged?

Yes, no changes at all. I pressed "Color" button and kept pressing TAB key.

Well, thats bad for another reason - those buttons in the first row should have current global style...

Subject: Re: Look of focused button Posted by mirek on Sat, 09 Feb 2019 09:35:19 GMT View Forum Message <> Reply to Message

OK, so the issue was that for focused button, we are using StyleOk - that is to make things look good on various platforms.

So the solution would be to override StyleOk as well, however to smooth things out, I have made this optional, with flag 'focus_use_ok' (default true), as demonstrated in update reference example.

Mirek

Subject: Re: Look of focused button Posted by Zbych on Sun, 10 Feb 2019 19:33:23 GMT View Forum Message <> Reply to Message Page 3 of 3 ---- Generated from U++ Forum