

---

Subject: no resources | There were errors  
Posted by [imos](#) on Thu, 17 Jan 2019 14:10:25 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Hi

I am still trying to compile service samples (in this case the first one) in windows OS both 64 and 32 bit, debug and release and I always get the same result:

----- Service ( MAIN GCC WIN32 )  
Service.rc  
Service.cpp  
C:\temp\upp\bin\mingw64\32\bin\windres.exe: no resources  
Service: 2 file(s) built in (0:02.66), 1332 msec / file, duration = 2890 msec, parallelization 20%

There were errors. (0:02.90)

But no errors are shown.

This output is from a 64 bit OS. The output header says MAIN GCC WIN32. Is that right? But if I use theid32.exe I get the same output...

If I compile and run clock example, it works well

How to solve this?

---

---

Subject: Re: no resources | There were errors  
Posted by [mirek](#) on Tue, 22 Jan 2019 08:02:44 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

What is "Service samples"? Is it part of U++ release?

What is in the .rc file?

---

---

---

Subject: Re: no resources | There were errors  
Posted by [imos](#) on Tue, 22 Jan 2019 11:12:04 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Ok, here is the \*original\* Upp sample called Service (there is a set of 3 samples for windows services)

When I compile it I see:

----- Service ( MAIN GCC DEBUG DEBUG\_FULL WIN32 )

```
Service.rc
C:\upp\bin\mingw64\32\bin\windres.exe: no resources
Service.cpp
Service: 2 file(s) built in (0:11.54), 5773 msecs / file, duration = 12094 msecs
```

There were errors. (0:12.20)

The .rc file has:

```
#include "resource.h"
#include <windows.h>
```

The project is in attachment but it exists in the Upp samples folder

#### File Attachments

1) [Service.zip](#), downloaded 297 times

---