
Subject: What about a Studio? java?

Posted by [_Seven_](#) on Tue, 30 May 2006 11:12:34 GMT

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What about a Studio? Why not work in U++ to performe it in a studio? Well today exists more languages of programation with more adepts like java and lots of people know something about HTML.If U++ could support this languages more people it would join to the community and it would be greatfull for everyone.

Think bigger think higher =)

<Topic name edit by fudadmin>

Subject: Re: What about a Studio?

Posted by [fudadmin](#) on Tue, 30 May 2006 11:44:38 GMT

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[_Seven_](#) wrote on Tue, 30 May 2006 12:12What about a Studio? Why not work in U++ to performe it in a studio? Well today exists more languages of programation with more adepts like java and lots of people know something about HTML.If U++ could support this languages more people it would join to the community and it would be greatfull for everyone.

Think bigger think higher =)

What do you mean? Which Studio?

Subject: Re: What about a Studio?

Posted by [_Seven_](#) on Tue, 30 May 2006 12:54:45 GMT

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Well, i want mean that make U++ an editor for other languages like java or html or something like that. U++ would not be usefull only for C/C++ but for more languages so more people will join to the comunity

Subject: Re: What about a Studio?

Posted by [fudadmin](#) on Tue, 30 May 2006 13:40:07 GMT

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[_Seven_](#) wrote on Tue, 30 May 2006 13:54Well, i want mean that make U++ an editor for other languages like java or html or something like that. U++ would not be usefull only for C/C++ but for more languages so more people will join to the comunity

AFAIK, you can compile java with U++ and U++ editor has some java syntax recognition. You can try it.

P.S. But, please not only think higher but read, too ... Your topic is not related to "Functioning, Layout , Design, Features and Structure" of these forums. I will move it very soon.

Subject: Re: What about a Studio?

Posted by [_Seven_](#) on Tue, 30 May 2006 14:57:58 GMT

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yeah you're right maybe this topic wasn't post in the best section but thanks for the information =)
