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Subject: Zlib problem  
Posted by [Xemuth](#) on Thu, 28 Mar 2019 11:41:21 GMT  
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Hello there,

tried to use Zlib by looking "compression" example stored in reference.

But this one seems to don't work.

can someone confirm me this ?

Version 11873 64Bit GCC C++11 compiled: 03/31/2018 08:33:17

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Subject: Re: Zlib problem  
Posted by [Novo](#) on Thu, 28 Mar 2019 16:47:24 GMT  
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I checked example against latest source code. Everything works fine (except I was unable to compile a Release version :) )

My output:

Compressed by zlib

Compressed by LZ4

Compressed by Zstd

(I replaced last "Compressed by LZ4" with "Compressed by Zstd". This is a second problem with this example I could find. :) )

Linux, 64Bit GCC.

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Subject: Re: Zlib problem  
Posted by [Novo](#) on Thu, 28 Mar 2019 16:50:33 GMT  
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Below is a fixed version which works in both Release and Debug configurations.

```
#include <Core/Core.h>
#include <plugin/lz4/lz4.h>
#include <plugin/zstd/zstd.h>
```

```
using namespace Upp;
```

```
CONSOLE_APP_MAIN
{
    StdLogSetup(LOG_FILE|LOG_COUT);
```

```
String cpath = GetHomeDirFile("test");

{
    FileOut out(cpath);
    ZCompressStream z(out);
    z.Put("Compressed by zlib");
}

{
    FileIn in(cpath);
    ZDecompressStream z(in);
    RLOG(z.GetLine());
}

{
    FileOut out(cpath);
    LZ4CompressStream z(out);
    z.Put("Compressed by LZ4");
}

{
    FileIn in(cpath);
    LZ4DecompressStream z(in);
    RLOG(z.GetLine());
}

{
    FileOut out(cpath);
    ZstdCompressStream z(out);
    z.Put("Compressed by Zstd");
}

{
    FileIn in(cpath);
    ZstdDecompressStream z(in);
    RLOG(z.GetLine());
}

FileDelete(cpath);
}
```

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