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Subject: Compilation of ScatterDraw cause warnings  
Posted by [Klugier](#) on Wed, 03 Apr 2019 18:44:12 GMT

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Hello,

Our latest changes in build methods (We added -Wall flags that enables a lot of additional warnings) there are a lot of errors related to Scatter. I tested with ScatterCtrl\_Demo. Here is the list:

```
/home/klugier/upp/uppsrc/ScatterDraw/DataSource.h (717): warning: 'Upp::TableData::areas' will
be initialized after [-Wreorder]
/home/klugier/upp/uppsrc/ScatterDraw/ScatterDraw.h (6): In file included from
/home/klugier/upp/uppsrc/ScatterDraw/ScatterDraw.h:6,
/home/klugier/upp/uppsrc/ScatterCtrl/ScatterCtrl.h (4): from
/home/klugier/upp/uppsrc/ScatterCtrl/ScatterCtrl.h:4,
/home/klugier/upp/uppsrc/ScatterCtrl/ScatterCtrl.cpp (1): from
/home/klugier/upp/uppsrc/ScatterCtrl/ScatterCtrl.cpp:1:
(): bool a reas ;
/home/klugier/upp/uppsrc/ScatterDraw/DataSource.h (712): warning:  'int
Upp::TableData::lendata' [-Wreorder]
/home/klugier/upp/uppsrc/ScatterDraw/DataSource.h (671): warning:  when initialized here
[-Wreorder]
/home/klugier/upp/uppsrc/ScatterCtrl/ScatterCtrl.cpp (385): warning: unused variable 'posx'
[-Wunused-variable]
/home/klugier/upp/uppsrc/ScatterCtrl/ScatterCtrl.cpp (386): warning: unused variable 'posy'
[-Wunused-variable]
/home/klugier/upp/uppsrc/ScatterCtrl/ScatterCtrl.cpp (387): warning: unused variable 'dx'
[-Wunused-variable]
/home/klugier/upp/uppsrc/ScatterCtrl/ScatterCtrl.cpp (388): warning: unused variable 'dy'
[-Wunused-variable]
/home/klugier/upp/uppsrc/ScatterCtrl/ScatterCtrl.cpp (759): warning: enumeration value 'NONE'
not handled in switch [-Wswitch]
/home/klugier/upp/uppsrc/ScatterCtrl/ScatterCtrl.cpp (759): warning: enumeration value
'LEFT_UP' not handled in switch [-Wswitch]
/home/klugier/upp/uppsrc/ScatterCtrl/ScatterCtrl.cpp (759): warning: enumeration value
'LEFT_DOUBLE' not handled in switch [-Wswitch]
/home/klugier/upp/uppsrc/ScatterCtrl/ScatterCtrl.cpp (759): warning: enumeration value
'LEFT_MOVE' not handled in switch [-Wswitch]
/home/klugier/upp/uppsrc/ScatterCtrl/ScatterCtrl.cpp (759): warning: enumeration value
'MIDDLE_UP' not handled in switch [-Wswitch]
/home/klugier/upp/uppsrc/ScatterCtrl/ScatterCtrl.cpp (759): warning: enumeration value
'MIDDLE_MOVE' not handled in switch [-Wswitch]
/home/klugier/upp/uppsrc/ScatterCtrl/ScatterCtrl.cpp (759): warning: enumeration value
'RIGHT_UP' not handled in switch [-Wswitch]
/home/klugier/upp/uppsrc/ScatterCtrl/ScatterCtrl.cpp (759): warning: enumeration value
'RIGHT_MOVE' not handled in switch [-Wswitch]
/home/klugier/upp/uppsrc/ScatterDraw/ScatterDraw.h (1661): warning: enumeration value
```

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'ALIGN_NULL' not handled in switch [-Wswitch]
/home/klugier/upp/uppsrc/ScatterDraw/ScatterDraw.h (1661): warning: enumeration value
'ALIGN_JUSTIFY' not handled in switch [-Wswitch]
/home/klugier/upp/uppsrc/ScatterDraw/ScatterDraw.h (1408): warning: unused variable 'r'
[-Wunused-variable]
/home/klugier/upp/uppsrc/ScatterDraw/ScatterDraw.h (1448): warning: unused variable 'x_c'
[-Wunused-variable]
/home/klugier/upp/uppsrc/ScatterDraw/ScatterDraw.h (1449): warning: unused variable 'y_c'
[-Wunused-variable]
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'ALIGN_NULL' not handled in switch [-Wswitch]
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/home/klugier/upp/uppsrc/ScatterDraw/ScatterDraw.h (1449): warning: unused variable 'y_c'
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/home/klugier/upp/uppsrc/ScatterDraw/DataSource.h (717): warning: 'Upp::TableData::areas' will
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/home/klugier/upp/uppsrc/ScatterDraw/DataSource.h (712): warning: 'int
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/home/klugier/upp/uppsrc/ScatterDraw/DataSource.h (671): warning: when initialized here
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/home/klugier/upp/uppsrc/ScatterDraw/DataSource.h (717): warning: 'Upp::TableData::areas' will
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/home/klugier/upp/uppsrc/ScatterDraw/DataSource.h (712): warning: 'int  
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/home/klugier/upp/uppsrc/ScatterDraw/DataSource.h (671): warning: when initialized here
[-Wreorder]
/home/klugier/upp/uppsrc/ScatterDraw/DataSource.cpp (848): warning: this 'if' clause does not
guard... [-Wmisleading-indentation]
/home/klugier/upp/uppsrc/ScatterDraw/Legend.cpp (142): warning: enumeration value 'TOP' not
handled in switch [-Wswitch]
/home/klugier/upp/uppsrc/ScatterDraw/ScatterDraw.h (1661): warning: enumeration value
'ALIGN_NULL' not handled in switch [-Wswitch]
/home/klugier/upp/uppsrc/ScatterDraw/ScatterDraw.h (1661): warning: enumeration value
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[-Wunused-variable]
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[-Wunused-variable]
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Koldo, it would be nice if we manage to fix that issues before release.

Sincerely,  
Klugier

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Subject: Re: Compilation of ScatterDraw cause warnings

Posted by [koldo](#) on Fri, 05 Apr 2019 07:25:51 GMT

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Hi Klugier

I have fixed it with MinGW (I do not know if the version you use generates more warnings).

Big surprise as I use "pedantic" with no warning, and U++ unfortunately generates tons of warnings.

It seems "all" is stronger than "pedantic".

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Subject: Re: Compilation of ScatterDraw cause warnings

Posted by [koldo](#) on Sat, 06 Apr 2019 13:17:55 GMT

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After compiling in Linux, I have found and fixed last warnings.

Klugier: Please solve Core warnings. They are not much but, but being in Core, they appear repeatedly.

I have been compiling with "pedantic" for years and having continuously those warnings has been unpleasant.

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Subject: Re: Compilation of ScatterDraw cause warnings

Posted by [Klugier](#) on Sun, 07 Apr 2019 09:16:07 GMT

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Hello Koldo,

I can confirm that warnings gone away. Thanks for fixing this!

Backing to pedantic flag - I can not commit to Core directory. So, I am probably not good person to solve that issue. You should ask Mirek. However, I think that pedantic mode is too strong to officially introduce it to U++ default build methods. When I compiled ThelDE it mainly warns that there is additional ";", which field of destruction is very small.

Sincerely,  
Klugier

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Subject: Re: Compilation of ScatterDraw cause warnings

Posted by [koldo](#) on Wed, 04 Sep 2019 10:32:01 GMT

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Code now tested with these gcc flags:

- "-Wall"
- "-Wextra"
- "-Wpedantic"
- "-Wcast-align"
- "-Wcast-qual"
- "-Wctor-dtor-privacy"
- "-Wdisabled-optimization"
- "-Wformat=2"
- "-Winit-self"
- "-Wlogical-op"
- "-Wmissing/include-dirs"
- "-Wnoexcept"
- "-Wold-style-cast"
- "-Wredundant-decls"
- "-Wshadow"
- "-Wsign-promo"
- "-Wstrict-null-sentinel"
- "-Wstrict-overflow=4"
- "-Wundef"
- "-Wunused-variable"

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