Subject: How i can play a sound?? wav,mp3,ogg,aiff????
Posted by fasasoftware on Mon, 08 Jul 2019 20:16:51 GMT
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Hi to everybody....

is there an easy manner to play a sound??? with a library?? or without???

i need to complete my programs....do you have some fresh code???wav,mp3,ogg,aiff????

i have tryed either in mac and windows...but nothing works...about sounds.....sorry i'm a newbie...

i thank you a lot in advance....Lestroso

Subject: Re: How i can play a sound?? wav,mp3,ogg,aiff????
Posted by Didier on Fri, 12 Jul 2019 11:33:57 GMT
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Hi fasasoftware,

I only used sound once to play some wav extracts and I simply used the system command and a player

Here is a sample code used in linux:

```
void MyPLayerUtilityClass::playFileCB(String file)
{
 String cmd("pkill aplay");  // to be sure to stop other sample already playing
 DoSystemCall(cmd.Begin());
 cmd = "aplay ";
 cmd += file;
 cmd += " &";
 DoSystemCall(cmd.Begin());
}


playSoundButton <<= THISBACK1(playFileCB, "path/MySample.wav");
```