Subject: C2280 with Vector
Posted by idzeta on Mon, 07 Oct 2019 13:05:32 GMT
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When I was trying to build the FormEditor example (upp-win-13618 + MSVS19 Debug), I got:
upp\uppsrc\Core\Vcont.h (132): error C2280: "Upp::Vector<Upp::String>::Vector(const Upp::Vector<Upp::String> &)": attempting to reference a deleted function

It seems to me that Vector has a user-defined move ctor, which makes the compiler delete the default copy ctor and results in the error.

Subject: Re: C2280 with Vector
Posted by koldo on Tue, 08 Oct 2019 07:55:43 GMT
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The problem cause is in files FormEditor/EditColumns.hpp line 71 and FormEditor/EditTabs.hpp line 63, were a similar structure is used:

```
VectorMap<int, Vector<String> > cache;
...
Vector<String> values;
...
cache.GetAdd(i, values);
```