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Subject: [Solved] Esc: Maps and arrays can't have more than 100 elements?

Posted by [Oblivion](#) on Tue, 19 Nov 2019 19:07:06 GMT

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Hello,

Some time ago I wrote a simple Esc wrapper over Environment() function, which returns the environment variables in key-value pairs. Interpreter seems to cut the array at 100 elements, printing the message "..more than 100 elements"

Then I looked into the Esc package and saw that the Esc arrays and maps are hardcoded to handle max. 100 elements.

I'm curious about the rationale behind this decision.

Also, what are the limits of the values in Esc, in general?

Best regards,  
Oblivion

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Subject: Re: [Solved] Esc: Maps and arrays can't have more than 100 elements?

Posted by [Oblivion](#) on Tue, 19 Nov 2019 20:43:18 GMT

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Ok, nevermind. as it turned out, it was a limitation of the output of ToString() method, not really a limit on arrays or maps.

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