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Subject: [SOLVED] Dual GICtrl in one frame ?  
Posted by [Xemuth](#) on Mon, 23 Dec 2019 03:11:01 GMT  
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Hello,

Today I tried to put 2 GICtrl in one Frame. It's working but the second GICtrl is not refreshing properly.

I have to perma-resize the Window to make refresh the second.

Here you can take a look of what I'm saying: <https://imgur.com/a/D0tsFNV>

Is it normal ? How Can I fix this ? (I don't think that overwriting Paint method could be the solution)

Thanks in advance

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Subject: Re: Dual GICtrl in one frame ?  
Posted by [mirek](#) on Mon, 13 Jan 2020 14:04:53 GMT  
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Xemuth wrote on Mon, 23 December 2019 04:11Hello,

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Thanks in advance

Well, the fastest way to fix this is to provide a testcase :)

I will check and either tell you what is wrong with your code, or (more likely) will fix GICtrl.

Thanks,

Mirek

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Subject: Re: Dual GICtrl in one frame ?  
Posted by [Xemuth](#) on Tue, 14 Jan 2020 13:50:27 GMT  
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mirek wrote on Mon, 13 January 2020 15:04

Well, the fastest way to fix this is to provide a testcase :)

I will check and either tell you what is wrong with your code, or (more likely) will fix GICtrl.

Thanks,

Mirek

While I was writing a simple test case It seems to work so I must have done bad code first time.  
Sorry for the bad Call.

If some people wonder how I did the test, you can find the testcase below.

Thanks,

Have a good day

Xemuth

#### File Attachments

1) [DualGL.7z](#), downloaded 250 times

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