Subject: [Closed]SDLSoundDemo linking error
Posted by bozero on Thu, 30 Jan 2020 03:11:42 GMT
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Hi, I tried the SDLSoundDemo and encountered linking error.

----- SDLSoundDemo ( GUI MAIN GCC DEBUG DEBUG_FULL BLITZ WIN32 ) (11 / 11)
main.cpp
plugin/z: 11 file(s) built in (0:02.56), 233 msecs / file, duration = 2567 msecs
plugin/png: 3 file(s) built in (0:05.31), 1773 msecs / file, duration = 5319 msecs
Core: 67 file(s) built in (0:26.93), 401 msecs / file, duration = 26930 msecs
SDLSoundDemo: 1 file(s) built in (0:06.40), 6400 msecs / file, duration = 6400 msecs
Linking...
lld: error: unable to find library -lSDL2
collect2.exe: error: ld returned 1 exit status

Please advise how to fix it or what lib missing with it.
Thank you very much.
My case is win10 + up-mingw-13664.

Subject: Re: SDLSoundDemo linking error
Posted by mirek on Fri, 31 Jan 2020 16:24:50 GMT
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This depends on SDL2, which at the moment does not seem to work with mingw.

Mirek

Subject: Re: SDLSoundDemo linking error
Posted by bozero on Sat, 01 Feb 2020 10:50:42 GMT
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Sorry to know that SDL2 is not work with mingw.
Thank you for your advice.

Subject: Re: SDLSoundDemo linking error
Posted by mirek on Tue, 18 Feb 2020 22:41:54 GMT
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I have actually looked into it and managed to fix it. All should work with next nightly.