Subject: HttpRequest cannot get the server [SOLVED] Posted by forlano on Mon, 24 Feb 2020 22:07:21 GMT View Forum Message <> Reply to Message

Hello,

I spent all the day trying to figure out this problem but with no result. Perhaps it is not U++ related.

So far with the following code

```
String url = "some_valid_url";
HttpRequest r(url);
r.KeepAlive(true);
String content = r.Execute();
if(r.IsFailure())
{ Exclamation("error");
r.Close();
return;
}
r.Close();
Exclamation(content);
```

I was able to get the content of the site at the given url. Now if I use

url = "http://www.vegaresult.com/vr/index.php";

or

url = "https://www.vegaresult.com/vr/index.php";

HttpRequest give an error (IsFailure()=true) However if I paste the url in the browser I can see the site. That site has a HTTPS protocol and configured as VirtualHost in Apache. I wonder why HttpRequest is not able to see the site. Could it depend by the server that is in someway badly configured?

Thanks a lot for any answer! Luigi

Subject: Re: HttpRequest cannot get the server Posted by Oblivion on Mon, 24 Feb 2020 22:37:14 GMT View Forum Message <> Reply to Message

Hello Luigi,

I've tested the snippet you've provided above with

https://www.vegaresult.com/vr/index.php

And it works fine if I add Core/SSL package to the app, and #include <Core/SSL/SSL.h> in the source code.

Have you added these to your app?

Best regards, Oblivion

Subject: Re: HttpRequest cannot get the server Posted by forlano on Tue, 25 Feb 2020 08:04:43 GMT View Forum Message <> Reply to Message

Oblivion wrote on Mon, 24 February 2020 23:37

And it works fine if I add Core/SSL package to the app, and #include <Core/SSL/SSL.h> in the source code.

Have you added these to your app?

Hello Oblivion,

Of course not! :roll:

I have added them and now everything works OK. Thank you very much! I have lost many hours with this problem checking the server side and trying useless thing. Thanks again,

Luigi

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