Subject: stl containers support in PDB debugger
Posted by mirek on Sun, 15 Mar 2020 17:52:57 GMT
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I have added some more std:: containers to "pretty" debugger display, as shown in this
screenshot of all currently supported types:

File Attachments
1) Clipboard01.jpg, downloaded 633 times

Subject: Re: stl containers support in PDB debugger
Posted by mirek on Mon, 23 Mar 2020 09:12:46 GMT
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Added all remaining stl containers and also support for Image - that one is especially nice I think:

File Attachments
1) Clipboard01.png, downloaded 617 times

Subject: Re: stl containers support in PDB debugger
Posted by Didier on Mon, 06 Apr 2020 07:52:21 GMT
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Very useful, thanks !

Subject: Re: stl containers support in PDB debugger
Posted by Novo on Mon, 04 May 2020 20:48:09 GMT
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Neither U++ containers nor U++ strings are displayed on Linux.
Maybe I'm missing something, but full rebuild didn't fix the problem.

Subject: Re: stl containers support in PDB debugger
Posted by mirek on Mon, 04 May 2020 20:52:55 GMT
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Novo wrote on Mon, 04 May 2020 22:48Neither U++ containers nor U++ strings are displayed on

Linux.
Maybe I'm missing something, but full rebuild didn't fix the problem.

Yeah, the reason is that it only works in Windows with PDB format :)

I plan to start using LLDB libraries for the next release, but that is quite a lot of work...

Mirek

Subject: Re: stl containers support in PDB debugger
Posted by Novo on Mon, 04 May 2020 21:37:12 GMT
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I meant regular U++ containers like Vector, and regular U++ String, not STL classes ...
Basically, debugger on Linux is broken ...

Subject: Re: stl containers support in PDB debugger
Posted by mirek on Mon, 04 May 2020 22:04:17 GMT
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Novo wrote on Mon, 04 May 2020 23:37I meant regular U++ containers like Vector, and regular U++ String, not STL classes ...
Basically, debugger on Linux is broken ...

Thats the same issue. I cannot do it with GDB... Debugger in Posix is simply the same, unchanged, as before.

Mirek