
Subject: using wine with U++ code

Posted by [mtdew3q](#) on Wed, 10 Jun 2020 20:02:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hi all-

I tried fooling with wine with cygwin and msys2. I'd like to be able to use cygwin or msys2 full version. I couldn't get either to work on wine.

I am now going to try and see if I can install theIDE with mingw on wine. Note: I don't see mingw listed anymore in the U++ downloads section with a version pre-bundled with mingw.

They have in my package manager for Ubuntu cross compiling stuff.

Hi again- I am missing this file. mingw32-make.exe

If I can't get mingw to work on wine, that file missing is a show stopper because I can't make the macro to cross compile, and I don't see that environment in the download section anymore.

Anywho.. if I have to at some point down the road I will get a copy of windows.

PS I will have to check out this (thnx):

[https:// www.ultimatepp.org/forums/index.php?t=msg&th=10933&g_oto=53121&#msg_53121](https://www.ultimatepp.org/forums/index.php?t=msg&th=10933&g_oto=53121&#msg_53121)

Subject: Re: using wine with U++ code

Posted by [Novo](#) on Sat, 13 Jun 2020 15:21:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

Upp supports cross-compilation now. It is much better than wine.

Wine is extremely buggy. I personally couldn't make GIT work in wine.

I'd recommend you to install clang-based cross-compiler (<https://github.com/mstorsjo/llvm-mingw>) and create a new build method.

I've attached my own bm-file.

This is all what you need to do.

Hope this helps.

File Attachments

1) [CLANG.bm](#), downloaded 221 times

Subject: Re: using wine with U++ code

Posted by [mtdew3q](#) on Wed, 24 Jun 2020 00:02:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hi Novo-

I can't wait to try out that environment.

Thanks for the cool help.
roboloki
