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Subject: Hungarian translation  
Posted by [warchef](#) on Sun, 01 Nov 2020 11:55:59 GMT  
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Hello,

i made some translations from uppsrc to Hungarian.  
I attach the patch file.

Sincerely,  
warchef

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#### File Attachments

1) [HungarianTranslations.patch](#), downloaded 266 times

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Subject: Re: Hungarian translation  
Posted by [Klugier](#) on Tue, 03 Nov 2020 08:45:48 GMT  
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Hello,

Wonderful contribution - we need more like this! I think Mirek will soon apply this changes. Also, when this happend I will add you to the credits as one of the Translator. Thanks!

Klugier

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Subject: Re: Hungarian translation  
Posted by [Oblivion](#) on Tue, 03 Nov 2020 09:06:14 GMT  
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Quote:

Also, when this happend I will add you to the credits as one of the Translator.

Speaking of translations, I'd translated the U++ to Turkish (which I plan to update after I finish restructuring my upp-components repo), but I never managed to get my name to the "hall of fame".

Not to mention I have some humble contributions to U++ (such as SSH, POP3 packages, refactored Turtle & refactored SMTP (STARTTLS support), and some functions here and there). :roll: What else must I do to be on the translators & contributors list? :)

Best regards,  
Oblivion

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Subject: Re: Hungarian translation  
Posted by [Klugier](#) on Wed, 04 Nov 2020 20:21:19 GMT  
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Hello Oblvion,

You are now officially U++ author. Congratulations for all your long term effort you have putted in U++ development. We appropriate it and congratulations! Right now I am responsible of putting people into credits section, so in the near future I will probably create separated pinned forum thread to gather all people that are not present in the credits section.

I would like to say that for U++ it is very important to respect all contributors in the credits section. I know that today many software has anonymous authors especially this software commercially developed. The authors are only present in the version control history. If that history will gone then the information was lost. We do not want to follow that path. We are glad for even the smallest help and we respect it.

Klugier

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Subject: Re: Hungarian translation  
Posted by [Oblivion](#) on Wed, 04 Nov 2020 20:45:57 GMT  
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Hello Klugier,

Thank you all very much! :)

Quote:We are glad for even the smallest help and we respect it.

And I am really glad to be a part of this wonderful and friendly community.

Best regards,  
Oblivion

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Subject: Re: Hungarian translation  
Posted by [warchef](#) on Thu, 05 Nov 2020 15:20:35 GMT  
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Hello Klugier,

thanks, I'll do my best! :d

Sincerely,  
warchef

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Subject: Re: Hungarian translation  
Posted by [mirek](#) on Wed, 18 Nov 2020 12:35:37 GMT  
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Sorry for the delay, applied.

BTW, .patch is not the preferred method here (.tr file is), but it worked well in this case, so mentioning this here only for future translators.

Mirek

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Subject: Re: Hungarian translation  
Posted by [Klugier](#) on Wed, 18 Nov 2020 12:56:11 GMT  
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Hello,

In addition to what Mirek said I also added you to About box under Translators :) Thanks! So, you are now part of U++ development team.

Klugier

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Subject: Re: Hungarian translation  
Posted by [warchef](#) on Thu, 19 Nov 2020 08:55:53 GMT  
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Hello Mirek,

thanks, next time i will do it the way you asked.

Sincerely,  
warchef

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Subject: Re: Hungarian translation  
Posted by [warchef](#) on Thu, 19 Nov 2020 08:58:39 GMT  
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Hello Klugier,

thanks, I try! :d

Sincerely,  
warchef

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