Subject: Hungarian translation

Posted by warchef on Sun, 01 Nov 2020 11:55:59 GMT

View Forum Message <> Reply to Message

Hello,

i made some translations from uppsrc to Hungarian. I attach the patch file.

Sincerely, warchef

File Attachments

1) HungarianTranslations.patch, downloaded 236 times

Subject: Re: Hungarian translation

Posted by Klugier on Tue, 03 Nov 2020 08:45:48 GMT

View Forum Message <> Reply to Message

Hello,

Wonderful contribution - we need more like this! I think Mirek will soon apply this changes. Also, when this happend I will add you to the credits as one of the Translator. Thanks!

Klugier

Subject: Re: Hungarian translation

Posted by Oblivion on Tue, 03 Nov 2020 09:06:14 GMT

View Forum Message <> Reply to Message

Quote:

Also, when this happend I will add you to the credits as one of the Translator.

Speaking of translations, I'd translated the U++ to Turkish (which I plan to update after I finish restructuring my upp-components repo), but I never managed to get my name to the "hall of fame".

Not to mention I have some humble contributions to U++ (such as SSH, POP3 packages, refactored Turtle & refactored SMTP (STARTTLS support), and some functions here and there). :roll: What else must I do to be on the translators & contributors list? :)

Best regards, Oblivion Subject: Re: Hungarian translation

Posted by Klugier on Wed, 04 Nov 2020 20:21:19 GMT

View Forum Message <> Reply to Message

Hello Oblvion,

You are now officially U++ author. Congratulations for all your long term effort you have putted in U++ development. We appropriate it and congratulations! Right now I am responsible of putting people into credits section, so in the near future I will probably create separated pined forum thread to gather all people that are not present in the credits section.

I would like to say that for U++ it is very important to respect all contributors in the credits section. I know that today many software has anonymous authors especially this software commercially developed. The authors are only present in the version control history. If that history will gone then the information was lost. We do not want to follow that path. We are glad for even the smallest help and we respect it.

Klugier

Subject: Re: Hungarian translation Posted by Oblivion on Wed, 04 Nov 2020 20:45:57 GMT

View Forum Message <> Reply to Message

Hello Klugier,

Thank you all very much!:)

Quote:We are glad for even the smallest help and we respect it.

And I am really glad to be a part of this wonderful and friendly community.

Best regards, Oblivion

Subject: Re: Hungarian translation

Posted by warchef on Thu, 05 Nov 2020 15:20:35 GMT

View Forum Message <> Reply to Message

Hello Klugier,

thanks, I'll do my best! :d

Sincerely, warchef

Subject: Re: Hungarian translation

Posted by mirek on Wed, 18 Nov 2020 12:35:37 GMT

View Forum Message <> Reply to Message

Sorry for the delay, applied.

BTW, .patch is not the preffered method here (.tr file is), but it worked well in this case, so mentioning this here only for future translators.

Mirek

Subject: Re: Hungarian translation

Posted by Klugier on Wed, 18 Nov 2020 12:56:11 GMT

View Forum Message <> Reply to Message

Hello,

In addition to what Mirek said I also added you to About box under Translators:) Thanks! So, you are now part of U++ development team.

Klugier

Subject: Re: Hungarian translation

Posted by warchef on Thu, 19 Nov 2020 08:55:53 GMT

View Forum Message <> Reply to Message

Hello Mirek,

thanks, next time i will do it the way you asked.

Sincerely, warchef

Subject: Re: Hungarian translation

Posted by warchef on Thu, 19 Nov 2020 08:58:39 GMT

View Forum Message <> Reply to Message

Hello Klugier,

thanks, I try! :d

Sincerely, warchef