Subject: build show "There were errors." without explanation
Posted by omari on Tue, 10 Nov 2020 15:53:15 GMT
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I am using theide without Upp framework.
the builder compile all cpp files, but it does not link, it show the message
qr/QRCodes: 12 file(s) built in (0:01.29), 107 msecs / file

There were errors. (0:01.29)

after investigation, i found that:

in file GccBuilder.cpp, line 86:

```
  if(!pkg[i].separator) {
   String gop = Gather(pkg[i].option, config.GetKeys());
   Vector<String> srcfile = CustomStep(pkg[i], package, error);
   if(srcfile.GetCount() == 0)
    error = true;
```

comment out the two lines

```
  // if(srcfile.GetCount() == 0)
  //  error = true;
```

fix the build.

Subject: Re: build show "There were errors." without explanation
Posted by mirek on Tue, 10 Nov 2020 16:15:16 GMT
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Are you using custom steps?

How does .upp file look like?

Mirek

Subject: Re: build show "There were errors." without explanation
Posted by omari on Tue, 10 Nov 2020 16:43:16 GMT

mirek wrote on Tue, 10 November 2020 16:15Are you using custom steps?

How does .upp file look like?

Mirek

no custom steps, but, i am using "import.ext"

Subject: Re: build show "There were errors." without explanation
Posted by omari on Tue, 10 Nov 2020 16:59:21 GMT

here a test case:

MacOS

test.upp:

```
file
 import.ext,
 test.cpp;

mainconfig
 "" = "";
```

test.cpp:

```
#include <iostream>

int main(int argc, const char *argv[])
{
 return 0;
}
```

import.ext:

```
include_path
 /usr/local/Cellar/opencv/4.5.0_3/include/opencv4,
 .
;
```
