
Subject: JsonizeStringMap Error
Posted by [fermium](#) on Thu, 21 Jan 2021 15:36:50 GMT
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Hello! I encountered the following bug:

```
struct A : Moveable<A>, VectorMap<String, Vector<String>> {  
    void Jsonize(JsonIO &json) {  
        StringMap(json, *this);  
    }  
};
```

The compiler throws an error:

```
.../upp/uppsrc/Core/Vcont.h (195): error: call to implicitly-deleted copy constructor of  
'Upp::Vector<Upp::String>'
```

I accessed the StringMap function and found this line of code

To fix the compilation error, I suggest doing this:

```
//map.Add(key, value);    //compilation error  
map.Add(key, pick(value)); //it works
```

If this is a suitable change, please implement it

Subject: Re: JsonizeStringMap Error
Posted by [mirek](#) on Thu, 21 Jan 2021 16:31:56 GMT
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Thank you, makes sense, accepted. Welcome to contributors list.

Mirek
