Subject: ESC and Classes...
Posted by qwerty on Sun, 02 Jul 2006 15:03:03 GMT
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can I bind class membre functions to Esc and work with them?

ANY way is acceptable...

Subject: Re: ESC and Classes...
Posted by qwerty on Fri, 07 Jul 2006 06:07:26 GMT
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there was need for fast scripting language and embending into classes. Esc wont satisfy that(for now). Found very effective Lua language(www.lua.org) and Diluculum add-on for embending into classes(on the Lua wiki > AddOns).
This solved every problems....

Subject: Re: ESC and Classes...
Posted by mirek on Wed, 19 Jul 2006 09:49:51 GMT
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qwerty wrote on Sun, 02 July 2006 11:03can I bind class membre functions to Esc and work with them?

ANY way is acceptable...

Yes. See ide/LayDes/EscLib.cpp at the end is EscDraw.

However, Esc is not very fast...

Mirek

Subject: Re: ESC and Classes...
Posted by qwerty on Mon, 14 Aug 2006 15:20:29 GMT
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I very appreciate this; but my needs of quickness was critical

Subject: Re: ESC and Classes...
Posted by mirek on Tue, 22 Aug 2006 16:46:12 GMT
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What about adding lua as "plugin"? License seems to be OK....

Mirek

Subject: Re: ESC and Classes...
Posted by mdelfede on Mon, 17 Sep 2007 16:05:21 GMT
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Squirrel is not bad too... very similar to C++, with loose types and many bindings already done.
www.squirrel-lang.org

Ciao

Max

Subject: Re: ESC and Classes...
Posted by jeremy_c on Fri, 12 Jun 2009 23:37:17 GMT
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luzr wrote on Wed, 19 July 2006 05:49
Yes. See ide/LayDes/EscLib.cpp at the end is EscDraw.

However, Esc is not very fast...

Has the location of this file changed? I would like to see an example as well.

Esc is not very fast... This message is a bit old, has the speed of Esc changed any?

Jeremy

Subject: Re: ESC and Classes...
Posted by mirek on Sat, 13 Jun 2009 07:27:24 GMT
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[quote title=jeremy_c wrote on Fri, 12 June 2009 19:37]luzr wrote on Wed, 19 July 2006 05:49
Yes. See ide/LayDes/EscLib.cpp at the end is EscDraw.

However, Esc is not very fast...

Has the location of this file changed? I would like to see an example as well.

[/qoute]

ide/LayDes/laylib.cpp

Quote:
Esc is not very fast... This message is a bit old, has the speed of Esc changed any?

Well, speed is relative. I guess it is fast enough for most scripting operations. I would say it might be a little bit faster than bash, definitely slower than python.

Mirek
