
Subject: [BUG | FIXED] Import (.ext) files with unhandled flags, keywords can freeze/hang TheIDE.

Posted by [Oblivion](#) on Mon, 08 Mar 2021 17:50:34 GMT

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Hi,

The code below freezes theIDE on both Linux and Windows (nightly builds) while compiling the package.

test.ext

```
#ifdef flagPOSIX
```

```
#endif
```

Expected behaviour(s): fail and/or warn with syntax error and/or ignore the unknown keywords, flags, etc...

Best regards,
Oblivion.

Subject: Re: [BUG] Import (.ext) files with unhandled flags, keywords can freeze/hang TheIDE.

Posted by [mirek](#) on Mon, 03 May 2021 13:10:11 GMT

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Should be now fixed. Thanks for reporting.

I have missed this one; maybe next time bang it over my head when I am announcing next release

Mirek

Subject: Re: [BUG | FIXED] Import (.ext) files with unhandled flags, keywords can freeze/hang TheIDE.

Posted by [Oblivion](#) on Tue, 04 May 2021 08:05:20 GMT

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Thanks! The problem is solved.

Best regards,

