Subject: gdb debug is not working in theide on macos catalina
Posted by james_888 on Tue, 27 Apr 2021 12:52:09 GMT
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Hi everyone!
Recently, I have been developing a cross-platform UI program using U++.
Btw, I have faced a problem on mac os.
The gdb debugger is not working on mac os catalina.
Please give me an answer if anyone knows how to handle this problem.
Thanks in advance.

Subject: Re: gdb debug is not working in theide on macos catalina
Posted by Novo on Tue, 27 Apr 2021 15:11:44 GMT
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This is a known problem.
You can try to use something else for debugging. My personal choice - vim + gdb plugin.
BTW, Upp has different tool for debugging: RDUMP and RLOG (in different combinations).
They are, actually, very handy ...

Subject: Re: gdb debug is not working in theide on macos catalina
Posted by james_888 on Thu, 29 Apr 2021 00:42:56 GMT
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Thank you for your answer.
I will try with those.

Subject: Re: gdb debug is not working in theide on macos catalina
Posted by Novo on Thu, 29 Apr 2021 15:36:50 GMT
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Another useful function call:
StdLogSetup(LOG_COUT|LOG_FILE);

It will send logs to stdout in addition to a log-file.