Subject: about makefile produced by the IDE Posted by forlano on Sun, 09 Jul 2006 21:57:14 GMT

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Hello,

under Ubunto 5.10 my application is compiled by theIDE in a 3 MB executable (shared + blitz). Today I tried to compile my application using the Makefile produced by theIDE itself. It was impossible. After many temptives I've understood the reason; in the makefile was absent the path of the freetype2 font.

UPPDIR1 = /home/vega/upp/MyApps/ UPPDIR2 = /home/vega/upp/uppsrc/

UPPOUT = /home/vega/upp/out/

CINC = -I\$(UPPDIR1) -I\$(UPPDIR2) I/usr/include/freetype2

This is not necessary in Windows. Of course this include is present in the menu item Setup/Build Method.

Moreover the dimension of the executable became 4.4 MB instead of the previous 3. This means that the Makefile generated do not reflect the same setting used by the IDE to produce its exe file.

Luigi

PS: I hope the Italian visit was interesting despite the strike of the taxidriver that paralized many cities

Subject: Re: about makefile produced by the IDE Posted by mirek on Mon, 10 Jul 2006 11:34:18 GMT

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BLITZ increases binary size. Do NOT use BLITZ for release versions.

As for makefile, well, sorry about that. Makefile generator is intended as auxiliary tool - if you want to distribute your code with makefile. In that case, you are supposed to finish the makefile manually.

Mirek

Subject: Re: about makefile produced by the IDE Posted by 3togo on Mon, 17 Jul 2006 01:20:46 GMT

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How about modified the library line inside *.upp files as below:

library(LINUX !XLFD !SHARED) "fontconfig Xrender freetype expat Xau Xdmcp";