
Subject: About Chinese font display solutions
Posted by [lzjaiwl](#) on Thu, 16 Sep 2021 06:56:14 GMT
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Chinese fonts cannot be drawn correctly under Win32 system. Please modify the following files:
FontWin32.cpp

*, dword type, LPARAM param)

```
int q = sList->Find(name);  
FaceInfo& f = q < 0 ? sList->Add(logfont->lfFaceName) : (*sList)[q];  
f.name = FromSystemCharset(logfont->lfFaceName);  
  
f.name = FromSystemCharset(logfont->lfFaceName);  
  
f.name = logfont->lfFaceName;
```

Subject: Re: About Chinese font display solutions
Posted by [mirek](#) on Thu, 16 Sep 2021 08:09:07 GMT
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Izjaiwl wrote on Thu, 16 September 2021 08:56 Chinese fonts cannot be drawn correctly under Win32 system. Please modify the following files:
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```

This is genuine bug, but I think we need more elaborate fix, basically change all font handling routines to UNICODE variants. I did just that:

<https://github.com/ultimatepp/ultimatepp/commit/88d871be7153e28a4ac7f4606e9a29047d7c6ece>

can you please check it works for you?

Mirek
