
Subject: Application crush

Posted by [forlano](#) on Wed, 17 Nov 2021 22:18:28 GMT

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Hello,

I am experiencing a strange effect.

The same code that compiles and run perfectly under Windows and Linux crashes in MacOS in correspondence of the calling of an innocent menu item.

This happen under Catalina and the recent U++, as well under Mojave and the older U++ version 14670 (it permits me to link statically the mysqlclient lib).

This happen only with one program and not with others that apparently are using the same libraries.

I am investigating why this is happening, but so far I noticed only the following two things:

1) Theide prepares the .app package with its folders and put the executable in one of them. When I double click the .app package, let's say GoodProgram.app the program run correctly and in the top window appear the title of the program, i.e. GoodProgram.

If instead I double click the faulty program, let's say BadProgram.app, the top window shows the title

-psn_0_299081 - BadProgram

Where "-psn_0_299081" come from and what it is?

2) When theide compile and run the program everything is perfect and no crush occurs. So the crash happen only when I double click the Program.app file.

I know I posted very little info to hope to get a feedback. I attach even the error message of the crash.

Many Thanks in advance,
Luigi

File Attachments

1) [error.txt](#), downloaded 248 times

Subject: Re: Application crush

Posted by [forlano](#) on Wed, 17 Nov 2021 22:24:26 GMT

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I post the picture of the window title I was referring

File Attachments

1) [Screen.png](#), downloaded 293 times



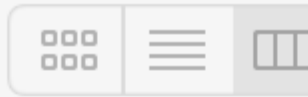
Vega82

Standings

Extras

Rating Report



P



Favourites

 AirDrop

 Recents

 OrionV
 Vega8



Players Archive

Round Manager

Output

↑ N	Name	Fed	Birth date
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