Subject: Application crush
Posted by forlano on Wed, 17 Nov 2021 22:18:28 GMT
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Hello,

I am experiencing a strange effect.
The same code that compiles and run perfectly under Windows and Linux crashes in MacOS in correspondence of the calling of an innocent menu item.
This happen under Catalina and the recent U++, as well under Mojave and the older U++ version 14670 (it permits me to link statically the mysqlclient lib).
This happen only with one program and not with others that apparently are using the same libraries.

I am investigating why this is happening, but so far I noticed only the following two things:

1) Theide prepares the .app package with its folders and put the executable in one of them. When I double click the .app package, let's say GoodProgram.app the program run correctly and in the top window appear the title of the program, i.e. GoodProgram.
If instead I double click the faulty program, let's say BadProgram.app, the top window shows the title

-psn_0_299081 - BadProgram

Where "-psn_0_299081" come from and what it is?

2) When theide compile and run the program everything is perfect and no crush occurs. So the crash happen only when I double click the Program.app file.

I know I posted very little info to hope to get a feedback. I attach even the error message of the crash.

Many Thanks in advance,
Luigi

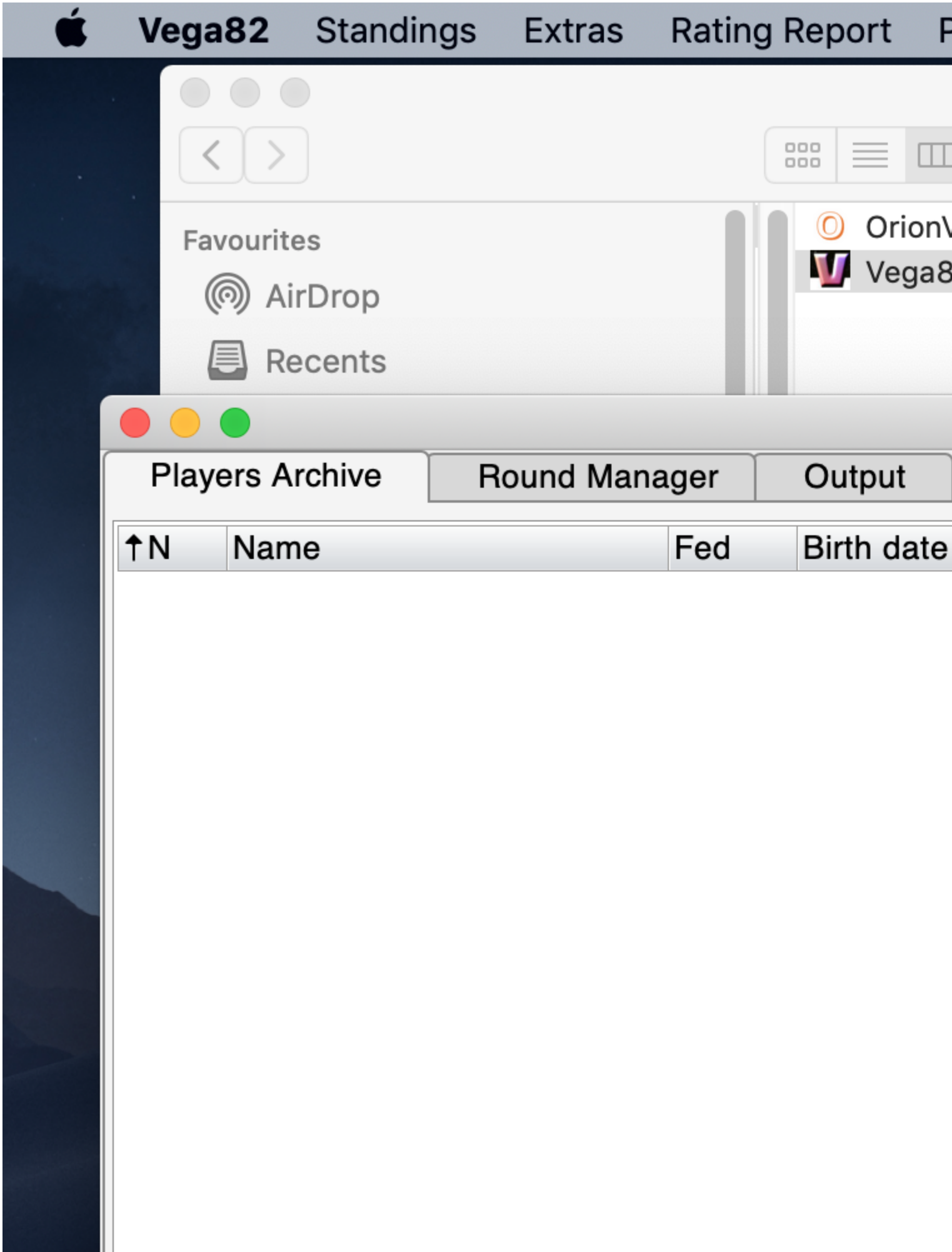
File Attachments
1) error.txt, downloaded 333 times

Subject: Re: Application crush
Posted by forlano on Wed, 17 Nov 2021 22:24:26 GMT
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I post the picture of the window title I was referring

File Attachments

1) Screen.png, downloaded 590 times


Vega82
Standings
Extras
Rating Report
Favourites
AirDrop
Recents
Players Archive
Round Manager
Output
N
Name
Fed
Birth date