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Subject: NTL

Posted by [lindquist](#) on Wed, 12 Jul 2006 18:42:38 GMT

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Hey.

I've been using Ultimate++ for a while now, but I'm interested in testing NTL in other projects as well, and using full UPP stuf is much more than I need right now.

Is the ntl-lib.org site maintained? and is the NTL download maintained? or will I be better off picking it out of a recent UPP distribution?

Thanx

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Subject: Re: NTL

Posted by [mirek](#) on Wed, 12 Jul 2006 22:01:58 GMT

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[lindquist](#) wrote on Wed, 12 July 2006 14:42: Hey.

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Thanx

no, no, yes...

Actually, to have somebody to maintain separate NTL would be nice..

Mirek

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Subject: Re: NTL

Posted by [Werner](#) on Thu, 13 Jul 2006 15:59:17 GMT

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[luzr](#) wrote on Thu, 13 July 2006 00:01: [lindquist](#) wrote on Wed, 12 July 2006 14:42: Hey.

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Thanx

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Mirek

Out of sheer curiosity, only:

Was does "maintain" mean to you?

Just keep the NTL as such in sync with Ultimate++' "integrated" NTL?

And/Or add comments to it?

And/Or improve it?

And/or push it to compete with Boost or alike?

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Subject: Re: NTL

Posted by [mirek](#) on Thu, 13 Jul 2006 16:16:37 GMT

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Werner wrote on Thu, 13 July 2006 11:59luzr wrote on Thu, 13 July 2006 00:01lindquist wrote on Wed, 12 July 2006 14:42Hey.

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Just keep the NTL as such in sync with Ultimate++' "integrated" NTL?

And/Or add comments to it?

And/Or improve it?

And/or push it to compete with Boost or alike?

I guess, keep in sync and/or rest

Mirek

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Subject: Re: NTL

Posted by [lindquist](#) on Thu, 13 Jul 2006 16:47:55 GMT

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I meant up-to-date e.g. containing the latest features and/or bugfixes. I don't really care if the code is commented, the documentation there is enough to kickstart you. Plus 4 months of Ultimate++ has made me somewhat immune to that

I really like the NTL idea, and I definitely think you guys should push on with it. NTL could help bring more interest to Ultimate++ as well. Consider people starting using NTL for their own applications because of the runtime characteristics, and then later starts looking for a GUI toolkit. I would definitely pick the one using NTL as you get used to the pick stuff etc.

Anyway. I'm going to rip it out of Ultimate++. If you want I can post a download.

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Subject: Re: NTL

Posted by [mirek](#) on Thu, 13 Jul 2006 17:54:43 GMT

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[lindquist](#) wrote on Thu, 13 July 2006 12:47

I really like the NTL idea, and I definitely think you guys should push on with it. NTL could help bring more interest to Ultimate++ as well. Consider people starting using NTL for their own applications because of the runtime characteristics, and then later starts looking for a GUI toolkit.

Actually, NTL was never a standalone project. It was originally meant for more or less the purpose you suggest (to make "something" public quick and gain interest), but results were disappointing...

Complete U++ seems to have much better response in fact, even for NTL.

Mirek

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