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Subject: NTL

Posted by [lindquist](#) on Wed, 12 Jul 2006 18:42:38 GMT

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Hey.

I've been using Ultimate++ for a while now, but I'm interested in testing NTL in other projects as well, and using full UPP stuf is much more than I need right now.

Is the ntl-lib.org site maintained? and is the NTL download maintained? or will I be better off picking it out of a recent UPP distribution?

Thanx

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Subject: Re: NTL

Posted by [mirek](#) on Wed, 12 Jul 2006 22:01:58 GMT

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[lindquist](#) wrote on Wed, 12 July 2006 14:42: Hey.

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Thanx

no, no, yes...

Actually, to have somebody to maintain separate NTL would be nice..

Mirek

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Subject: Re: NTL

Posted by [Werner](#) on Thu, 13 Jul 2006 15:59:17 GMT

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[luzr](#) wrote on Thu, 13 July 2006 00:01: [lindquist](#) wrote on Wed, 12 July 2006 14:42: Hey.

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Mirek

Out of sheer curiosity, only:

Was does "maintain" mean to you?

Just keep the NTL as such in sync with Ultimate++' "integrated" NTL?

And/Or add comments to it?

And/Or improve it?

And/or push it to compete with Boost or alike?

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Subject: Re: NTL

Posted by [mirek](#) on Thu, 13 Jul 2006 16:16:37 GMT

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Werner wrote on Thu, 13 July 2006 11:59luzr wrote on Thu, 13 July 2006 00:01lindquist wrote on Wed, 12 July 2006 14:42Hey.

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Just keep the NTL as such in sync with Ultimate++' "integrated" NTL?

And/Or add comments to it?

And/Or improve it?

And/or push it to compete with Boost or alike?

I guess, keep in sync and/or rest

Mirek

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Subject: Re: NTL

Posted by [lindquist](#) on Thu, 13 Jul 2006 16:47:55 GMT

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I meant up-to-date e.g. containing the latest features and/or bugfixes. I don't really care if the code is commented, the documentation there is enough to kickstart you. Plus 4 months of Ultimate++ has made me somewhat immune to that

I really like the NTL idea, and I definitely think you guys should push on with it. NTL could help bring more interest to Ultimate++ as well. Consider people starting using NTL for their own applications because of the runtime characteristics, and then later starts looking for a gui toolkit. I would definitely pick the one using NTL as you get used to the pick stuff etc.

Anyway. I'm going to rip it out of Ultimate++. If you want I can post a download.

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Subject: Re: NTL

Posted by [mirek](#) on Thu, 13 Jul 2006 17:54:43 GMT

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[lindquist](#) wrote on Thu, 13 July 2006 12:47

I really like the NTL idea, and I definitely think you guys should push on with it. NTL could help bring more interest to Ultimate++ as well. Consider people starting using NTL for their own applications because of the runtime characteristics, and then later starts looking for a gui toolkit.

Actually, NTL was never standalone project. It was originally meant for more or less the purpose you suggest (to make "something" public quick and gain interest), but results were disappointing...

Complete U++ seems to have much better response in fact, even for NTL.

Mirek

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