
Subject: Getting ready for 2022.2

Posted by [mirek](#) on Thu, 19 May 2022 07:30:15 GMT

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Some important bugfixes happened in recent weeks so I think it would be good idea to do another release before merging gui_sizeof branch.

Core: IsVoid(String) function to avoid confusion with IsVoid(Value)

Core: LoadFile fixed to be work with special files in POSIX /proc/

Core: BiVector, BiArray Create with constructor parameters

CtrlLib: RichTextView WhenLeftClick, ClearSelection

CtrlLib: FileSel::NoExelcons to suppress loading of icons from .exe files in background

ide, CtrlLib: Fixed issues with namespace agnostic layouts

ide: git format-patch patch format support

Image: Support for >2G pixel images (ImageBuffer::GetLength now returns size_t)

Draw: Fixed/optimised FlipImage

plugin/tif: Minimal geotiff support via metadata (see reference/geotiff)

If you have any other issues that you would like to see resolved in this release, please leave me a note here.

Subject: Re: Getting ready for 2022.2

Posted by [warchef](#) on Fri, 20 May 2022 08:30:37 GMT

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Hello!

I want to export data from SQLite to PostgreSQL. I took the SQL MultiDB project as a sample. I got an warning compiling, for example:

```
C:\upp\uppsrc\plugin/sqlite3/Sqlite3Schema.h (36): warning: 'BLOB' macro redefined [-Wmacro-redefined].
```

I made up for the missing #undef's, please make sure it's good that way.

```
uppsrc/PostgreSQL/PostgreSQLSchema.h
```

```
#undef BLOB
```

```
#undef BLOB_
```

```
uppsrc/Sql/sch_model.h
```

```
#undef TIMESTAMP
```

Marton

Subject: Re: Getting ready for 2022.2

Posted by [mirek](#) on Mon, 23 May 2022 06:45:51 GMT

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Thank you, applied.

Subject: Re: Getting ready for 2022.2

Posted by [Klugier](#) on Mon, 23 May 2022 12:42:52 GMT

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Hello Mirek,

There is also an issue with the upp package size on all platforms that is worth fixing before release. It is recent regression. More details in this thread (Extra file in nightly builds).

Klugier
