
Subject: how to change controls to old 3D instead win3.1/10 look?

Posted by [luoganda](#) on Thu, 19 May 2022 18:34:02 GMT

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i have a little new version of TheIDE,
which produces new flat "win3.1" look,
so how to change that to older 3D style for all controls?

Subject: Re: how to change controls to old 3D instead win3.1/10 look?

Posted by [Klugier](#) on Thu, 19 May 2022 19:54:19 GMT

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Hello,

Could you provide screenshot old vs new? It would be helpful. To me the new look definitely doesn't look like win 3.1.

Klugier

Subject: Re: how to change controls to old 3D instead win3.1/10 look?

Posted by [luoganda](#) on Tue, 24 May 2022 19:13:42 GMT

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you can simply check eg docs "Ok/cancel" dialogs images.
Old style of "Ok" or "Ok / Cancel" dialogs are more win7/xp 3D style,
while new ones are simply more w10 like - flat.
Is there a way to use that older win7/xp 3D look for new apps?
Sometimes i use flat look, but sometimes i prefer older 3D controls theme.

Does maybe upp follow native style/theme statically(on machine/os on which is compiled)
or dynamically(on machine/os on which is run)?
I don't think so, since older upp versions had same look everywhere - eg on linux/windows.

This was tested on a few linux distros and it's the same flat/w10 look everywhere.
