Subject: Problem with custom 32-bit compilers
Posted by neo_in_matrix on Sat, 04 Jun 2022 13:49:06 GMT
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After experimenting with TheIDE for a few days, I found a few quite annoying small problems (though in general it's great).

It does not work well with 32-bit compilers other than the bundled/builtin CLANG 32-bit one. I have various small problems. Here are some of the most prominent:

- * It does not build a package with WINOWS RC file if use a 32-bit compiler other than the bundled 32-bit CLANG.
- * Debugging experience (32-bit) is aweful it soemtimes works sometimes it does not. When I hit F5 to start debugging, there is a dark purple-ish tooltip quickly appeared and disappeared at the right bottom corner of TheIDE main window, something like "There is no symbolic information". However, if I manually start "gdb program.exe", gdb states there it loads debugging information correctly and I can set breakpoints as I want.

```
* For the following simple program: #include <iostream> using namespace std; int main(int argc, const char *argv[]) { for (int i = 0; i < argc; i++) cout << i << ":" << argv[i] << endl; return 0; }
```

If I set breakpoint on the "for" loop line, the debugger won't break. However, it correctly breaks if I set breakpoint at the "return 0" line.

Note - I am on Windows platform (Windows 8 Pro). I have the following compilers (build methods) configured:

MinGW gcc 8.1.0

MSYS2 acc version 12.1.0

Winlibs gcc version 11.3.0

EDIT:

TheIDE won't stop at the breakpoint, even though the log shows gdb correctly sets breakpiont.

```
----- SQLite (MAIN GCC DEBUG DEBUG_FULL WIN32) cd C:\Build\test\upp\purec\SQLite
```

C:\Build\test\upp\purec\out\purec\winlibs32.Debug_Full.Noblitz\SQLite.exe (2328229 B) is up to date.

```
OK. (0:00.04)
```

gdb C:\Build\test\upp\purec\out\purec\winlibs32.Debug.Debug Full.Noblitz\SQLite.exe

Command: set prompt <u++dbg-q98klwr835f427>

GNU gdb (GDB for MinGW-W64 i686, built by Brecht Sanders) 12.1

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This GDB was configured as "i686-w64-mingw32".

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For bug reporting instructions, please see:

https://www.gnu.org/software/gdb/bugs/>.

Find the GDB manual and other documentation resources online at:

http://www.gnu.org/software/gdb/documentation/>.

For help, type "help".

Type "apropos word" to search for commands related to "word"...

Reading symbols from

C:\Build\test\upp\purec\out\purec\winlibs32.Debug.Debug Full.Noblitz\SQLite.exe... (qdb)

Time of `set prompt <u++dbg-q98klwr835f427>` 118.128 ms

===== Result:

GNU gdb (GDB for MinGW-W64 i686, built by Brecht Sanders) 12.1

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This GDB was configured as "i686-w64-mingw32".

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For bug reporting instructions, please see:

https://www.gnu.org/software/adb/bugs/>.

Find the GDB manual and other documentation resources online at:

http://www.gnu.org/software/gdb/documentation/>.

For help, type "help".

Type "apropos word" to search for commands related to "word"...

Reading symbols from

C:\Build\test\upp\purec\out\purec\winlibs32.Debug.Debug Full.Noblitz\SQLite.exe... (qdb)

Command: set disassembly-flavor intel

Time of `set disassembly-flavor intel` 7.246 ms

===== Result:

Command: set exec-done-display off

Time of `set exec-done-display off` 5.9 ms ======= Result:	
======================================	
Time of `set annotate 1` 8.968 ms ======= Result:	
======================================	
Time of `set height 0` 8.578 ms ======= Result:	
======================================	
Time of `set width 0` 8.066 ms ======= Result:	
======================================	
Time of `set confirm off` 8.447 ms ======= Result:	
======================================	
Time of `set print asm-demangle` 8.582 ms ======= Result:	
======================================	
Time of `set print static-members off` 8.79 ms ======= Result:	
======================================	
Time of `set print vtbl off` 8.238 ms ======= Result:	
======================================	

Time of `set print repeat 0` 8.915 ms ======= Result:
======================================
Time of `set print null-stop` 8.335 ms ======= Result:
======================================
Time of `set new-console on` 8.521 ms ======== Result:
Fast Command: b C:/Build/test/upp/purec/SQLite/shell.c:22936 Breakpoint 1 at 0x42b435: file C:\Build\test\upp\purec\SQLite\shell.c, line 22936.
Result: Breakpoint 1 at 0x42b435: file C:\Build\test\upp\purec\SQLite\shell.c, line 22936.
Command: start Temporary breakpoint 2 at 0x42b435: file C:\Build\test\upp\purec\SQLite\shell.c, line 22936. Starting program: C:\Build\test\upp\purec\out\purec\winlibs32.Debug_Full.Noblitz\SQLite.exe
Breakpoint 1, main (argc=1, argv=0x1320dc0) at C:\Build\test\upp\purec\SQLite\shell.c:22936:C:\Build\test\upp\purec\SQLite\shell.c:22936:705962:beg:0x139b435
Time of `start` 187.488 ms ======== Result: Temporary breakpoint 2 at 0x42b435: file C:\Build\test\upp\purec\SQLite\shell.c, line 22936.
Starting program: C:\Build\test\upp\purec\out\purec\winlibs32.Debug_Pull.Noblitz\SQLite.exe
Breakpoint 1, main (argc=1, argv=0x1320dc0) at C:\Build\test\upp\purec\SQLite\shell.c:22936:C:\Build\test\upp\purec\SQLite\shell.c:22936:705962:beg:0x139b435
Command: info inferior Num Description Connection Executable * 1 process 4956 1 (native) C:\Build\test\upp\purec\out\purec\winlibs32.Debug.Debug_Full.Noblitz\ SQLite.exe
Time of `info inferior` 15.824 ms

====== Result: Num Description

Executable

Connection

* 1 process 4956 1 (native)

C:\Build\test\upp\purec\out\purec\winlibs32.Debug_Full.Noblitz\ SQLite.exe

Command: continue

Continuing.

[Inferior 1 (process 4956) exited normally]

Time of `continue` 1.353936 s

====== Result:

Continuing.

[Inferior 1 (process 4956) exited normally]

Fast Command: frame

No stack.

Result: No stack.

Subject: Re: Problem with custom 32-bit compilers

Posted by neo in matrix on Sat, 04 Jun 2022 17:25:42 GMT

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Just found out that CLANG.Debug_Full.Noblitz has program.pdb but other compilers don't.

Here are my configured compilers:

File Attachments

1) u++bm.PNG, downloaded 460 times

Subject: Re: Problem with custom 32-bit compilers

Posted by neo_in_matrix on Thu, 09 Jun 2022 14:04:30 GMT

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It seems TheIDE always ignores the fist breakpoint because I can successfuly manually debug mytest.exe.

Again, I want to emphasize that I have no problems with CLANG 32-bit when debugging - all breakpoints are working as expected.

1) u++gdbbp.PNG, downloaded 418 times

Subject: Re: Problem with custom 32-bit compilers Posted by mirek on Sun, 10 Jul 2022 15:04:47 GMT

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neo_in_matrix wrote on Thu, 09 June 2022 16:04

Again, I want to emphasize that I have no problems with CLANG 32-bit when debugging - all breakpoints are working as expected.

Why do not you just use clang 32?

It is a bit hard to support all existing toolchains in windows in the debugger, so let us say we only support bundled clang (and I see little reason to use anything else) and as backup/alternative visual c++ compiler.

mingw is not very suitable for any real development because linker is too slow.

Mirek